

Technische Universität Braunschweig



Gecko

Design for *IGA*-type discretization workflows



1st Technical Workshop

DC4: "Co-simulation strategies involving IBRA for the solution of multi-field problems"



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Introduction



Doctoral Candidate in the field of Co-simulation strategies involving IBRA for solution of multi-field problems

Supervisor: Prof. Dr. Ing. habil. Roland Wüchner

Objectives:

- Development and assessment of mapping operators between different discretizations
- Combination of different field solvers (e.g. fluid, structure, acoustic, ...) by suitable coupling algorithms and effective data transfer approaches to enable efficient and also robust multi-field simulations
- Assessment of IBRA-solver-benefits in surface-coupled problems (like FSI)

Start Date: November 6, 2023



Technische Universität Braunschweig Institut für Statik und Dynamik



First Steps into this topic...

Main Focus during this period of time

- □ Establish a robust foundation on IGA, IBRA and Coupled Problems
- Familiarize myself with the Kratos Multi-Physics framework and and gain a brief understanding of Cosimulation strategies

First Steps:

- 1. Introduction to NURBS Geometrical Modelling
- 2. Development of strong foundations in Isogeometric Analysis (IGA) and Isogeometric B-Rep Analysis (IBRA)
- 3. Introduction to Coupled Problems, with a particular focus on Fluid-Structure Interaction (FSI) simulations
- 4. Introduction to Kratos Multi-Physics









Introduction to NURBS Geometrical Modelling – Geometric Fundamentals

Key References

Piegl, L., & Tiller, W. (2012). The NURBS book. Springer Science & Business Media.
Cottrell, J. A., Hughes, T. J., & Bazilevs, Y. (2009). Isogeometric analysis: toward integration of CAD and FEA. John Wiley & Sons.

Learning Path:

- 1. Bézier Curves & Surfaces
- 2. B-Splines Curves, Surfaces & Solids
 - Knot Vector and Cox-de Boor Recursion formula for the computation of B-Splines basis functions
 - Main mathematical properties of B-Splines
- 3. NURBS Curves, Surfaces & Solids as a generalization of B-Splines
 - Trimmed NURBS Surfaces









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Introduction to NURBS Geometrical Modelling – Geometric Fundamentals

Key Points & Advantajes of NURBS

- NURBS-based-B-Rep models are the standard model description within CAD because of their smooth and accurate representations in 3D modelling
- Offers superior flexibility and control over the shape of curves and surfaces
- They fulfill the necessary conditions in order to be basis functions
- Enables seamless integration between geometric design and analysis processes (adopt the geometry description from design for analysis)
- Excellent mathematical properties of the basis functions, especially their higher interelement continuity (C^{∞} continuous between two knots and C^{p-k} continuous at a knot of multiplicity k) and their local support ($N_{i,p}(\xi) \neq 0$ only in the interval [ξ_i, ξ_{i+p+1}])
- The rational aspect of NURBS basis functions allows for exact representation of conic sections and other complex shapes













Introduction to NURBS Geometrical Modelling – Geometric Fundamentals

Drawbacks associated with NURBS

- NURBS do not necessarily interpolate the control points
- The computation of NURBS curves & surfaces could be computationally expensive, particularly when dealing with high degrees or a large number of control points
- Pure local refinement in NURBS patches is not possible
- Trimming introduces challenges, including changes to the support domain of basis functions, potential loss of global continuity, and difficulties in achieving precise modifications in the trimmed region
- The introduction of trimming lines breaks the continuity of the basis functions, especially at the boundaries of the trimmed region



corresponding basis functions

 $\mathbf{C}^{(6)}(\tilde{\xi})$

 $C^{(5)}(\hat{e})$





Introduction to IGA with focus on the main differences with classical FEA

Key References

Cottrell, J. A., Hughes, T. J., & Bazilevs, Y. (2009). Isogeometric analysis: toward integration of CAD and FEA. John Wiley & Sons.

Learning Path:

- 1. Elements definition in IGA
- 2. Nodes and DOF definition in IGA
- 3. Mesh refinement strategies
 - Order elevation (p-refinement)
 - Knot insertion (h-refinement)
 - k-refinement (combination of order elevation and knot insertion)
- 4. Elemental numerical integration techniques





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Elements, nodes and DOF's in Isogeometric Analysis



Introduction to IGA with focus on the main differences with classical FEA



Peculiarities of IGA with respect to classical FEA

- IGA uses the same basis functions to represent both the geometry and the solution field, thus bridging the gap between CAD and CAE
- No need for mesh generation and no geometrical error
- The control points carry the degrees of freedom, but they are not necessarily placed on the NURBS curve, surface or solid

$u_{cp} \neq u_{st}$

- In IGA, an element is defined by a nonzero knot span
- IGA basis functions possess higher order interelement continuity, leading to smoother solutions and continuous stress fields
- Gauss quadrature integration: an additional mapping from parameter space to gaussian space is required
- In IGA, Dirichlet BC's inside a patch must be weakly enforced



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Elements, nodes and DOF's in Isogeometric Analysis

DC4 Personal Project Introduction to Isogeometric B-Rep Analysis (IBRA)



Key References

- Breitenberger, M., Apostolatos, A., Philipp, B., Wüchner, R., & Bletzinger, K. U. (2015). Analysis in computer aided design: Nonlinear isogeometric B-Rep analysis of shell structures. Computer Methods in Applied Mechanics and Engineering, 284, 401-457.
- Teschemacher, T., Bauer, A. M., Oberbichler, T., Breitenberger, M., Rossi, R., Wüchner, R., & Bletzinger, K. U. (2018). Realization of CAD-integrated shell simulation based on isogeometric B-Rep analysis. Advanced Modeling and Simulation in Engineering Sciences, 5, 1-54.

Learning Path:

- 1. B-Rep of a model: geometry (shape) and topology (F, E and V)
- 2. Concept of Isogeometric B-Rep elements for enforcing different types of BC's (Dirichlet, Neumann and Coupling between patches)
- 3. Numerical integration techniques for trimmed elements (NEJA) and IBRA workflow





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Surface B-Rep model

Introduction to Isogeometric B-Rep Analysis (IBRA)

Key Points related to IBRA

- Classical IGA works effectively until the point at which trimming operations are introduced
- IBRA can be considered as a generalization of isogeometric analysis (IGA) that uses the boundary representation (B-Rep) of the design model in addition to the same basis functions as in IGA for approximating the solution fields
- IBRA provided a novel approach to address trimming. The basic idea is to keep using all CP's included in the model, considering however that only a portion of the domain, the one enclosed by trimming lines, is actually considered in the integration process
- B-Rep edge elements are used for patch coupling or imposition of Neumann and Dirichlet BC's (in a weak sense): Penalty approach, Lagrange Multiplier Method or Nitsche Method



discretization workflows



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Trimmed NURBS Surface and its basis functions

Introduction to Coupled Problems with a particular focus on FSI

Key References

- □ The finite element method for fluid-structure interaction with open-source software. Joint course between TUM and CIMNE (2023)
- Bazilevs, Y., Takizawa, K., & Tezduyar, T. E. (2013). Computational fluid-structure interaction: methods and applications. John Wiley & Sons.

Contents covered in the course:

- 1. Introduction to Multiphysics: Coupled Problems and Coupling strategies (Monolithic and Partitioned for the case of strongly coupled problems)
- 2. Balance equations for the incompressible fluid and their discretization with FEM
- 3. Problems of Galerkin FE formulations of N-S Equations and stabilization
- 4. Arbitrary Lagrangian-Eulerian Formulation for mesh movement and deformation
- 5. Krylov methods for solving large linear systems



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Brief Introduction to Kratos Multiphysics

Key References

Dadvand, P., Rossi, R., & Oñate, E. (2010). An object-oriented environment for developing finite element codes for multi-disciplinary applications. Archives of computational methods in engineering, 17, 253-297.
Introduction to Kratos Multiphysics course offered at ISD TU Braunschweig

Learning Path:

- 1. General Structure of Kratos: Kernel and Applications
- 2. OOP: Main Classes defined in Kratos
- 3. Kratos Data Structures
- 4. GitHub and developing in Kratos (Master, Branches, Pull requests, merge, etc)
- 5. Kratos Installation, Python interface and running some test cases



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Brief Introduction to Kratos Multiphysics – Main Features & Working Pipeline

Kratos Main Features

- 1. Framework for parallel Multi-physics programs development
- 2. Object Oriented C++ code base
- 3. Python Interface
- 4. Open source and free
- 5. Flexibility and extensibility are the Kratos keywords
- 6. Modular structure of Kratos
- Kernel
- Applications: Fluid Mechanics Application, Structural Mechanics Application, ALE application, meshing application, Co-Simulation application, etc.







DC4 Personal Project Future Work & Research

Next Steps...

- Delve into co-simulation strategies, beginning with a comprehensive literature review and subsequent analysis of the CoSimulation application within Kratos Multiphysics
- Acquire hands-on experience and proficiency in Kratos Multiphysics
- Develop a deeper comprehension of the IGA application within Kratos Multiphysics
- Broaden my understanding of the mapping operators utilized between various discretizations
- Implement benchmark problems for co-simulation within Kratos Multiphysics and rigorously evaluate the performance of various co-simulation strategies











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Thank you!

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